Supporting Competency Question-driven Ontology Authoring

Yuan Ren, Artemis Parvizi, Chris Mellish, Jeff Z. Pan, Kees van Deemter

University of Aberdeen, UK

Robert Stevens

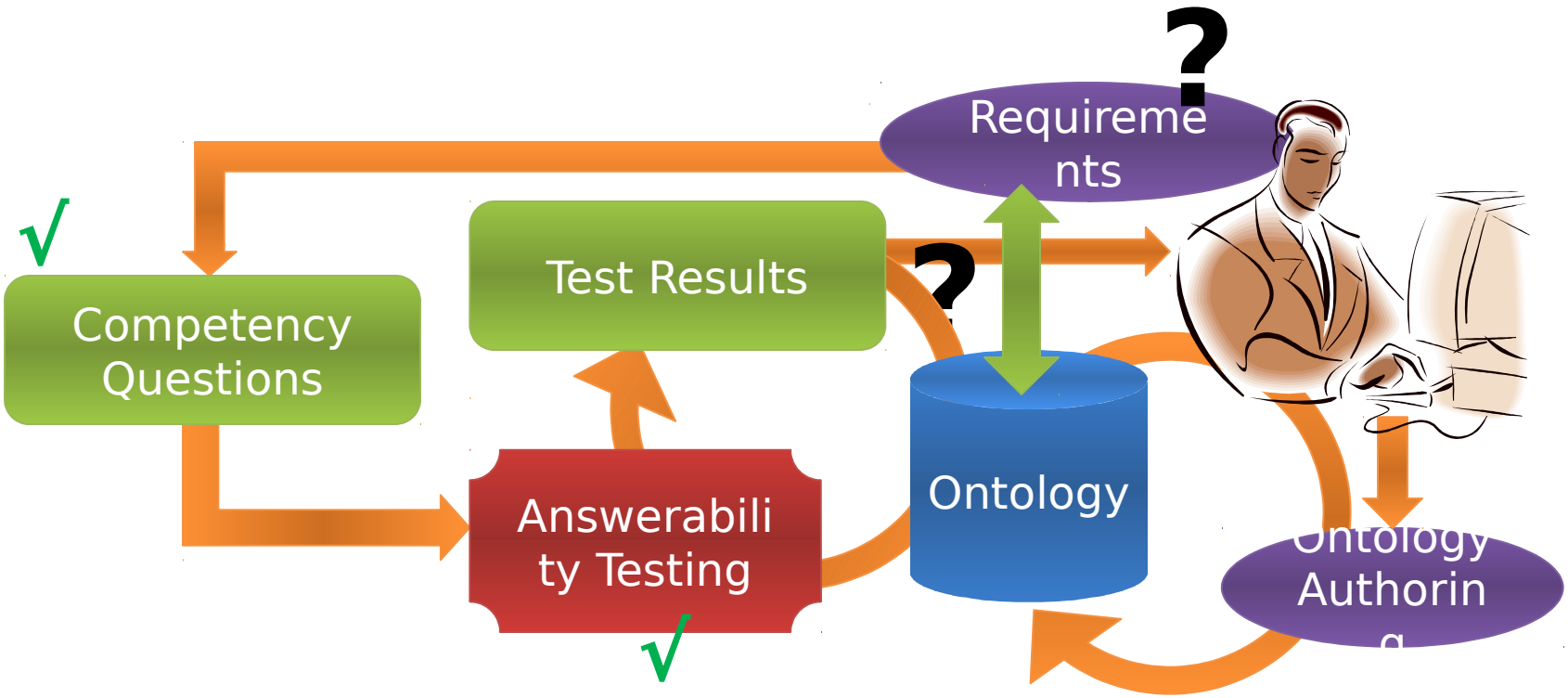
University of Manchester, UK

Ontology

- Provide schema-level knowledge to linked data
  - Specifying vocabularies
    - E.g. Pizza, Food, PizzaTopping
  - Specifying relations between terminologies
    - E.g. Pizza SUBCLASSOF Food, Pizza SUBCLASSOF hasTopping SOME PizzaTopping
- Modern ontology technologies are quite complex
  - Logic underpinning: Description Logics
  - Representation languages: RDF(S), OWL
  - Query language: SPARQL
  - Rule language: SWRL, RIF

Ontology Authoring

- Is difficult for authors who are unfamiliar with DLs, RDF, SPARQL, OWL, etc.
  - Difficult to specify and verify satisfaction of requirements
- Our vision: Competency Question-driven Ontology Authoring



CQs in Ontology Authoring

•A typical CQ: Which pizza has some cheese topping?

- Questions that people expect the constructed ontologies to answer
- Useful for novice users:
  - in natural languages
  - about domain knowledge
  - requires little understanding of ontology technologies

CQs in Ontology Authoring

- A typical CQ: Which pizza has some cheese topping?
  - Existing work focused on answering CQs directly
    - But is the answer meaningful?
- The ability to ***answer CQs meaningfully*** can be regarded as a functional requirement of the ontology
  - Answer: empty set
  - Possible scenarios
    - Pizza does not exist
    - Cheese topping does not exist
    - Pizzas are not allowed to have cheese topping
    - The ontology has not been populated with any cheesy pizza yet
    - …

CQs in Ontology Authoring

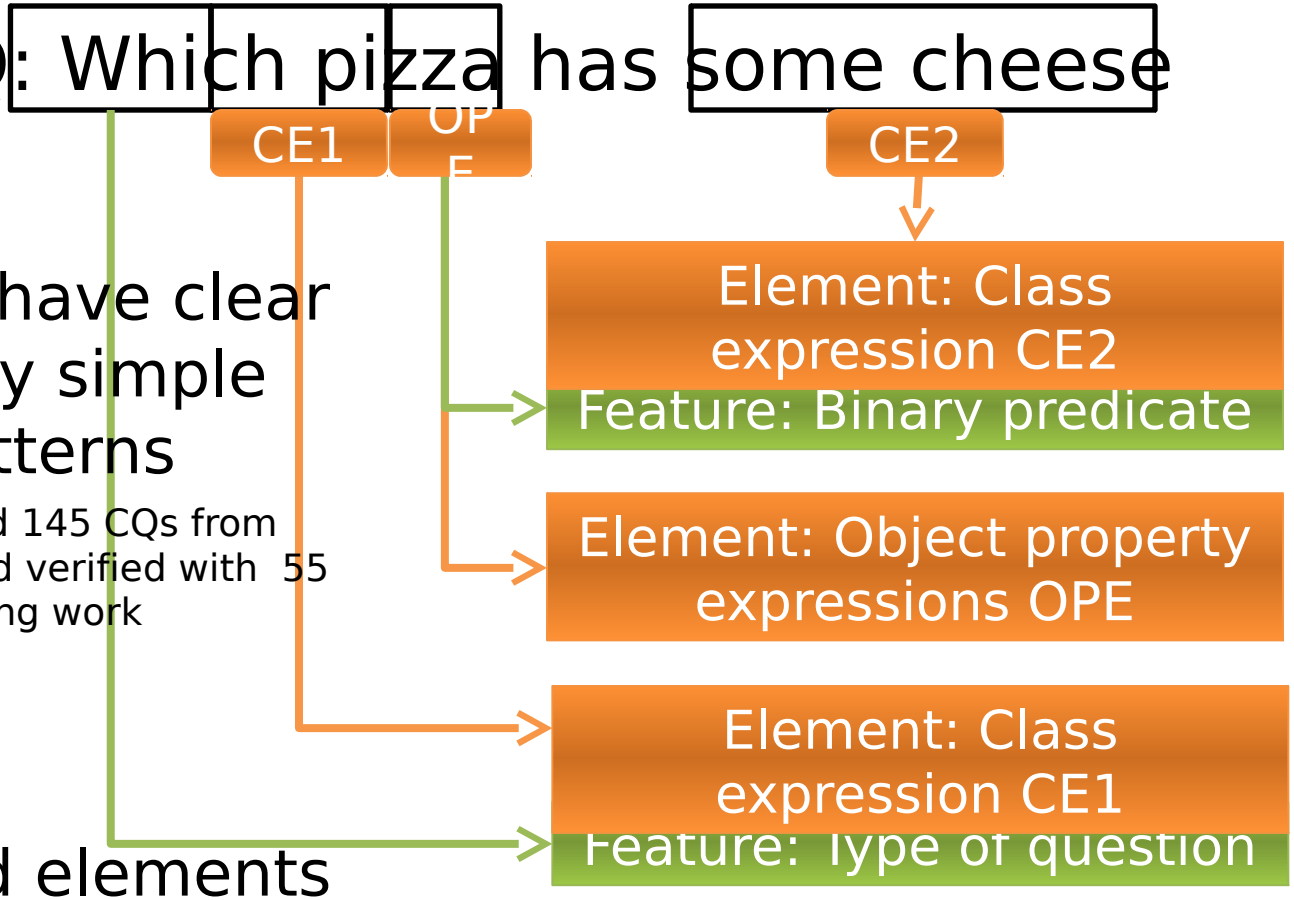
•A typical CQ: Which pizza has some cheese topping?

- A CQ comes with certain *presuppositions*
  - *Some conditions the speakers assume to be met*
- A CQ can be *meaningfully answered* only when its presuppositions are satisfied

- Classes *Pizza*, *CheeseTopping* should occur in the ontology
- Property *has(Topping)* should occur in the ontology
- The ontology should *allow Pizza to have CheeseTopping*
- …

CQs in Ontology Authoring

•A typical CQ: Which pizza has some cheese topping?



- CQs usually have clear and relatively simple syntactic patterns
  - We investigated 145 CQs from two corpora and verified with 55 CQs from existing work
- Features and elements can be extracted

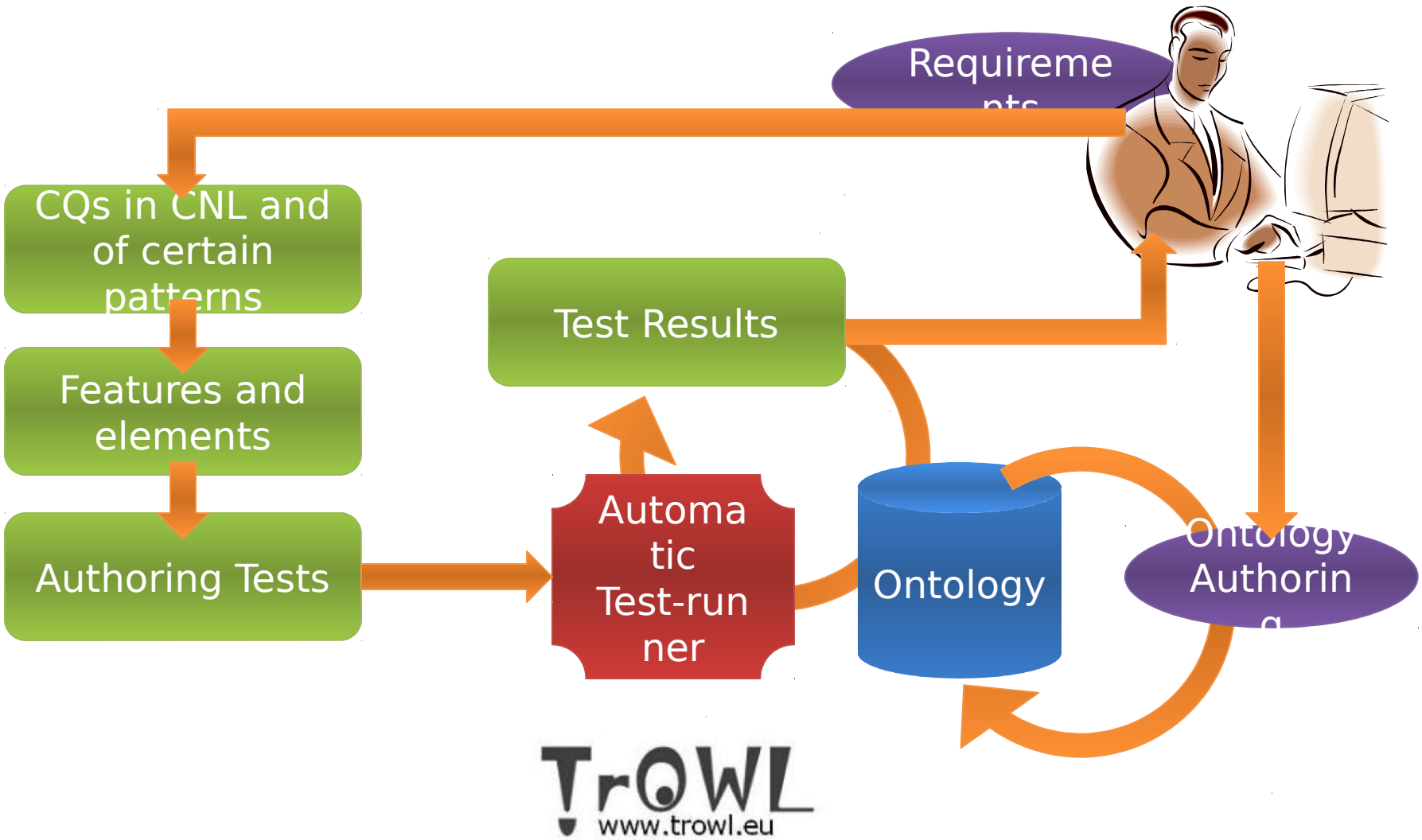
CQs in Ontology Authoring

•A typical CQ: Which pizza has some cheese topping?

- Satisfiability of CQ presuppositions can be verified by **authoring tests** generated based on its features and elements

- Classes *Pizza*, *CheeseTopping* should occur in the ontology
  - [CE1], [CE2] should both ***occur*** in the class vocabulary
- Property *has(Topping)* should occur in the ontology
  - [OPE] should ***occur*** in the property vocabulry
- The ontology should *allow Pizza to have CheeseTopping*
  - $CE1 \sqcap \exists OPE.CE2$ should be ***satisfiable***
- …

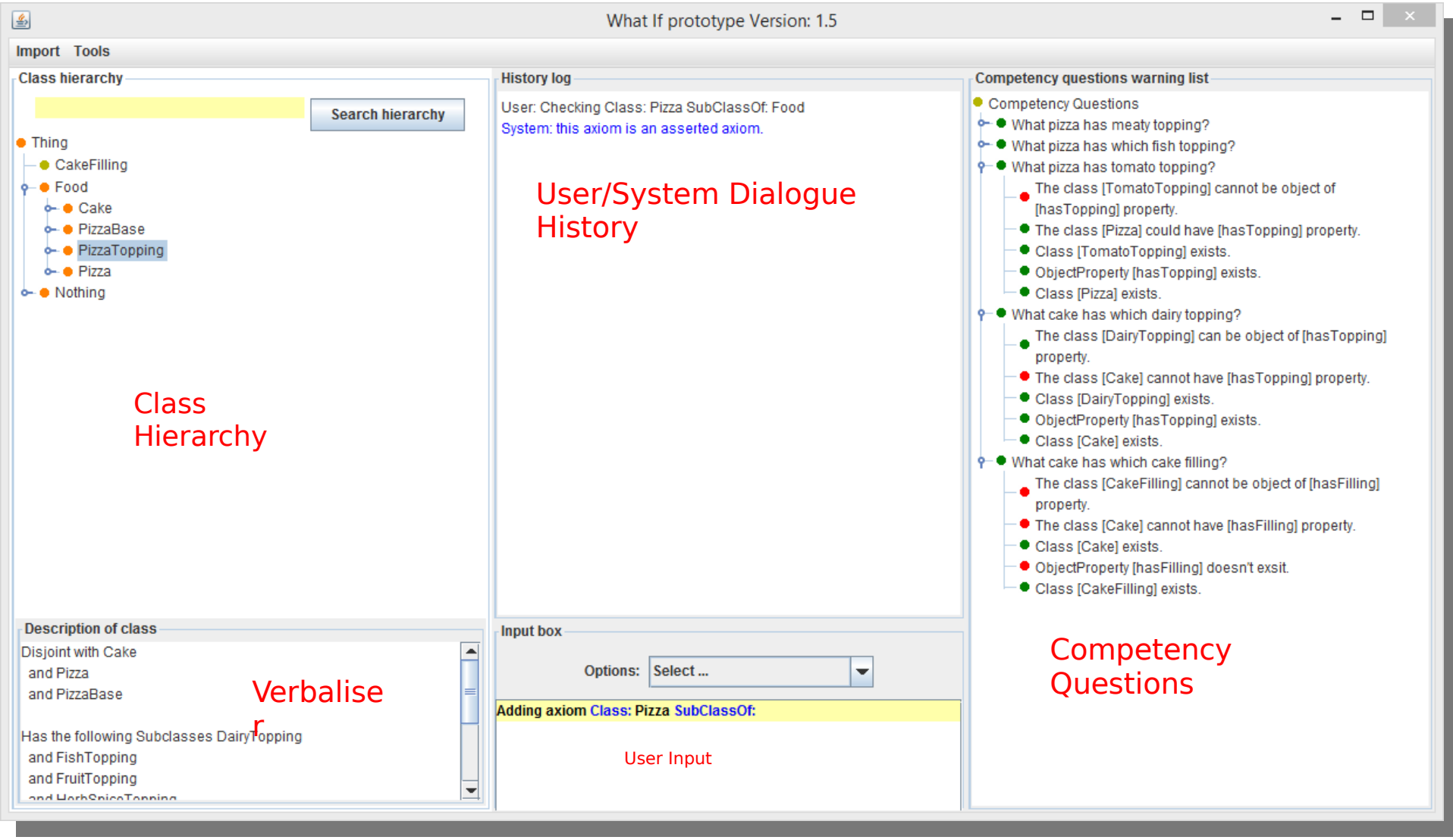
A Competency Question-driven Ontology Authoring Pipeline



Supporting the CQOA Vision: Basic Ideas

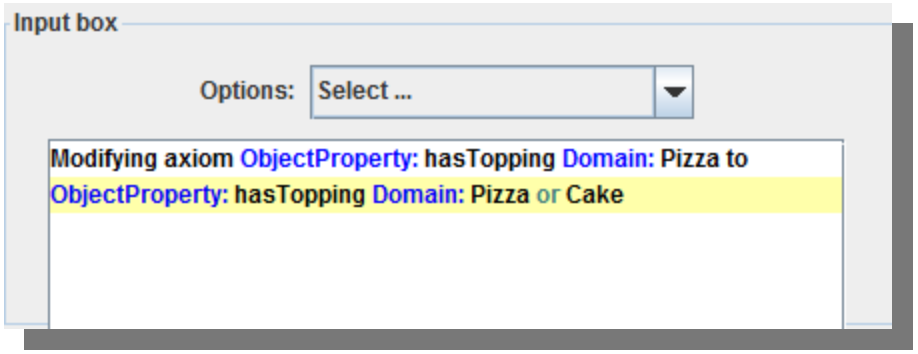
- Using a dialogue-style interface, allowing users to
  - Perform authoring with speech acts in controlled natural languages
  - Review the authoring history and consequences
- Providing feedbacks upon user action so that
  - Users immediately know the consequence of authoring actions
    - In terms of entailments and AT satisfiability
- Registering different reasoning tasks and invoking reasoner on the fly to
  - Responsively update entailment results
  - Constantly monitor satisfiability of ATs

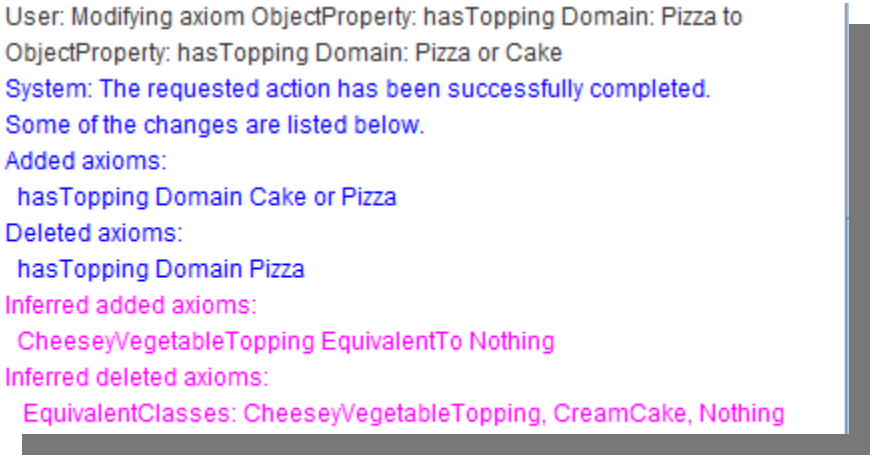
Prototype Interface



Challenges and Solutions

- Which controlled natural language to use?
  - Comprehensive enough for ontology authoring
  - Easy to learn and understand
  - Easy to parse
- Currently using Manchester Syntax
  - An OWL serialisation, covering all OWL expressiveness
  - Semi-natural
  - Parser available
- User selects a speech acts and then input the CNL formula
- Extending to OWL Simplified English in the future

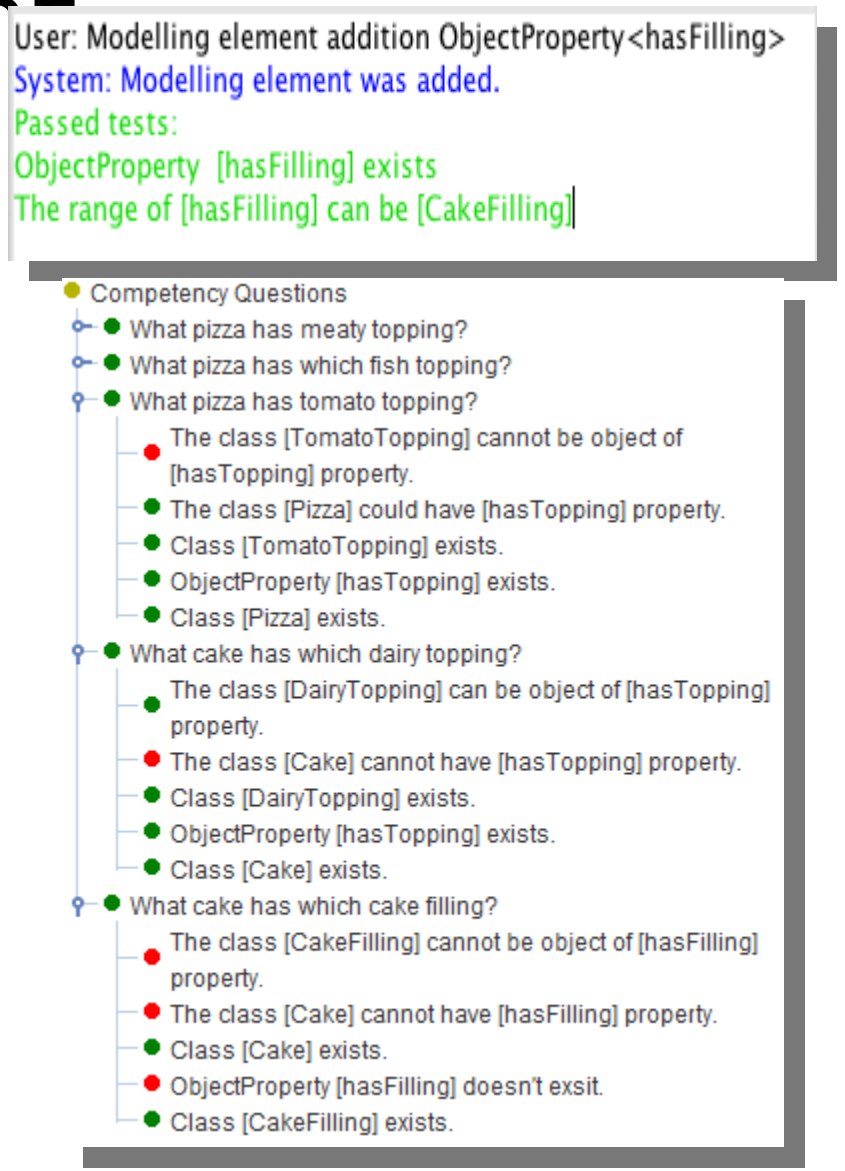




Challenges and Solutions cont.

- How to generate the feedback to users?
  - What?
  - When?
  - Where?

- Current feedback mechanism
  - What:
    - Static: the status of the ontology and CQ/AT
    - Dynamic: the consequence of authoring action
  - When:
    - Dynamic: when things ***change***
  - Where:
    - Written feedback in dialogue history
    - Graphical changes in CQ/AT and concept hierarchy



Challenges and Solutions cont.

- How to ensure reasoning efficiency
- Currently using approximation-based reasoner TrOWL
  - Approximate OWL 2 DL ontologies into OWL 2 EL ontologies
  - Reduce reasoning complexity
  - Reasoning is automatic and transparent to users
- Moving towards stream reasoning
  - Update only the reasoning results affected by the changes of ontology

Summary of the Work

- An ontology authoring environment can be developed to support Competency Question-driven Ontology Authoring
  - Using a dialogue-based interface
  - Generating informative, comprehensive and intuitive feedbacks
  - Running a reasoner on the fly

- Future challenges
  - Extending the CQ features and presuppositions
  - Investigating different CNL, e.g. OWL Simplified English
  - Developing more informative selection/grouping/ordering strategies for feedbacks
  - Investigating how to provide explanation along with feedbacks
  - Investigating how to provide guidance in addition to feedbacks

Thank You!

- This research has been funded by EPSRC project: *WhatIf: Answering "What if..." questions for Ontology Authoring*.

- The work on CQs has been published:
  - Yuan Ren, Artemis Parvizi, Chris Mellish, Jeff Z. Pan, Kees van Deemter and Robert Stevens. **Towards Competency Question-driven Ontology Authoring**. ESWC2014